Film Industry Roles: Set Designer

What Is a Set Designer?

A set designer designs and builds the set for a film, television show, theater show, or performing arts production. This includes designing and planning the set, establishing a look and feel of the set, and building the set as required by the script. The <u>set designer</u> is an integral part of a film's creative team, and works in lockstep with the project's set decorator, <u>art director</u>, propmaster, stage designer, and construction coordinator to bring a set to life.

What Does a Set Designer Do?

A set designer typically follows a creative workflow process to prepare a set, which starts with brainstorming how the set should look, proceeds to modeling, and ends with building the set. A set designer is responsible for the following tasks when they work on a project.

- 1. **Drafting and ideating**: The set designer's process begins with developing their creative vision for the set, which involves consulting with a number of players on the creative team. The director and art director will align with the set designer on the mood that each set should have. The set designer will also work with the costume designer and light designer to establish visual guidelines for how the world that they're building should look. Set designers also need to consider elements like the historical period of the scene. After consulting with the rest of the creative team, the set designer makes rough sketches of the set and mood boards to get their visual ideas down on paper.
- 2. **Creating scale models**: The set designer may choose to build a scale model of the set to use as a template for when they build the real thing. This scale model can help to plan out the floor plans and elevations for the set and identify any problems they might run into during the final production process. It can also help the set's lighting designers and carpenters align with the set designer on how to build the set. These models can also help the production team visualize back-stage elements of the set where players and crew can move around.
- 3. 3. **Constructing the set**: The set designer manages the team of builders, designers, carpenters, and electricians to build the final set. Scale models and floor plans that the set designers created earlier in the production process provide the basis for set construction. The set designer will oversee this process to make sure that the construction crew and the others building the set will execute their vision accurately.

4 Skills Required for Set Designing

Many set designers have a background in fine arts, and all of them get practical experience on the set of real productions. Any open positions for a set designer job will often list the same required skills that make a good designer and project manager. Keep in mind that most set designer positions are on a freelance basis, so the same set designer can often work on different productions in close sequence. Here are some of the skills that most set designer job positions require.

- 1. **Budget and time management**: Set designers run the entire set production process, meaning that they manage the amount of money and time it takes to bring the entire set to life. It's the set designer's job to manage the budget and the production timeline to prepare a great set within a given time period so that production can run smoothly.
- 2. **Set building**: The set designer should know the construction details and procedures that go into making a set, even if they are not physically constructing the set themselves. The set designer typically manages a team of builders or engineers to build the stage according to the right creative and structural parameters.
- 3. **Creativity and design skills**: A critical part of a set designer's job is being able to come up with ideas and designs for a great set. Set designers should be visually creative thinkers with a wealth of design knowledge, which makes it easier to get inspiration for their own design ideas.

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5. 4. **Project management**: A set designer oversees a team of technical experts and creatives to execute the many jobs that it takes to build a real set. They also need to learn to collaborate with other members of the theater or <u>film crew</u>, like the sound designer, costume designer, stage manager, or choreographer, who will have their own ideas and creative visions.